

EDUCATION

Anand Niketan School	Ahmedabad, India
<i>Indian School Certificate (ISC) Grades 11 (82%) and 12 – results pending</i>	June 2025 – May 2027
Subjects: Computer Science, Physics, Chemistry, Mathematics, English Language, English Literature, and Mass Media Communication	
<i>Indian Certificate of Secondary Education (ICSE) Grades 9(85%) and 10 (96%)</i>	June 2023 – May 2025
Subjects: Computer Applications, Mathematics, Physics, Chemistry, Biology, English Literature, English Language, History and Civics, Geography, and Hindi	

AWARDS AND HONORS

• Crest Gold Award for the project Integrated Assistive System for the Visually Impaired	2026
• Honorable mention: Internationa Mathematical Modelling Challenge - India version 2026	2026
• CISCE Interschool Robotics Competition (IRC) SubNationals (Mumbai)	2024
• Vivo Ignite SubNationals (Top 200 out of 4200 teams)	2023

COMPUTER SCIENCE EXPERIENCES AND PROJECTS

Internship - DRONA Cyber Solutions	Ahmedabad, India
<i>Core Cybersecurity and SOC intern</i>	May 2026 - June 2026
• Completed a cybersecurity internship with hands-on exposure to Security Operations Center (SOC) operations and security workflows.	
• Built a foundation in network security, Vulnerability Assessment and Penetration Testing (VAPT), and basic ethical hacking techniques.	
• Explored multiple domains of digital forensics, including cloud, mobile, and memory forensics, and gained practical insight into threat detection and incident response.	
• Developed an understanding of real-world security challenges and the tools and methodologies used to address them	

Low-Cost Brain State Classification - Brain Computer Interfaces and Machine Learning

Published - “*Design and benchmark evaluation of a low-cost single-channel EEG framework for attention–relaxation classification*” - Journal of Engineering Research [Q1, Elsevier] October - February 2026

- Developed a sub-\$35 wearable electroencephalogram (EEG) system, reducing hardware costs by over 94% versus standard commercial devices while capturing raw cognitive signals at 80-100 Hz
- Curated a dataset of 400 seconds from 10 participants, utilizing standard serial communication to log raw analog-to-digital signals directly without applying hardware offset corrections
- Evaluated five machine learning models on raw data to achieve 56% test accuracy, demonstrating a measurable 6-point improvement over random chance with 0.55 ROC-AUC values [published]
- Demonstrated practical feasibility by integrating the predictive models into an online car simulator, utilizing classified attention and relaxation states to control acceleration and braking dynamically

Integrated Assistive System for the Visually Impaired – Applied Machine Learning and Artificial Intelligence

Published - “*An Integrated Jacket–Helmet Assistive System for Visually Impaired Individuals Using YOLO-Based Object Detection, Depth Estimation, and OCR*” - American Journal of Computer Science and Technology April – October 2025

- Developed a custom Python pipeline on a Raspberry Pi 4B and implemented YOLOv8 after evaluating various models to deliver 93% accuracy and 15 frames per second for detecting surrounding objects
- Achieved under 0.5-second system latency by writing scalable code that integrated depth estimation, optical character recognition, and audio modules into a single edge device
- Secured a design patent for a paired jacket and helmet design, which is also low-cost, validating the system with visually impaired individuals to achieve an 84.6 System Usability Scale score during real-world navigation trials [published]

Ongoing - Anatomically-Guided Deep Learning for Robust Brain Tumor Segmentation: Reducing False Positives via Prior-Informed Attention on the BraTS Benchmark

- Building a 2D/3D U-Net baseline on the BraTS multi-modal MRI benchmark (T1, T1ce, T2, FLAIR), targeting standard segmentation metrics (Dice, IoU, Hausdorff distance) as a comparison point for subsequent architectures
- Designing a prior-informed attention module that incorporates anatomical structural priors into the network, aimed at reducing false-positive segmentation regions relative to the baseline
- Benchmarking the proposed model against advanced architectures (Swin-UNet, UNETR) and running ablation studies to isolate the anatomical prior module's contribution to performance

PUBLICATIONS

1. K. Ruparelia, P. Parikh, P. A. Shah, and D. Roy, "Design and benchmark evaluation of a low-cost single-channel EEG framework for attention–relaxation classification," *J. Eng. Res.*, in press, doi: 10.1016/j.jer.2026.06.022.
2. K. Ruparelia, P. Parikh, and P. A. Shah, "An integrated jacket–helmet assistive system for visually impaired individuals using YOLO-based object detection, depth estimation, and OCR," *Am. J. Comput. Sci. Technol.*, vol. 8, no. 4, pp. 189–205, 2025, doi: 10.11648/j.ajest.20250804.13.

PATENT

Integrated Assistive System for the Visually Impaired – Applied Machine Learning and AI

- Recognized for innovation with a **granted patent from Intellectual Property India** for the system's design and methodology.

LEADERSHIP AND EDUCATION

Hyperbloom Hacks [\[website\]](#)

Founder

September 2025 – Present

- Founded a virtual hackathon initiative to address gaps in youth computer science education, scaling reach to 220 students across 19 countries through structured online and offline events
- Led a team of four to coordinate and conduct the events, securing 19,000 rupees in funding to incentivize participation and innovation focused on financial literacy and sustainability
- Invited industry professionals, including a senior Amazon engineer, to mentor participants and evaluate submissions, yielding impactful student projects like rural education tools and AI-driven debugging programs.

TIDE Foundation Social Changemaker Fellowship

Fellow

September 2025 – Present

- Authored "Triangle Squad – Adventures in Trigonometry," an illustrated mathematics book designed to introduce students in Grades 5–8 to trigonometric thinking through real-world examples and storytelling before they formally encounter the subject in high school, helping them learn the concept intuitively rather than through only formulae.
- Interacted with Students from multiple schools before writing the book to understand common misconceptions and thinking patterns in students that I could address
- Applied evidence-based educational design principles—including scaffolded learning, inquiry-based learning, and contextual problem-solving—to strengthen conceptual understanding before introducing symbolic notation and formula-based methods.

Senior Prefect- Anand Niketan

2022-23

SPORT ACHIEVEMENTS

National Soccer Player

CISCE National Games

2023, 2024, 2025

- secured runners up nationwide in 2024
- Consistently selected for 3 years as a part of the U17 girls team representing Gujarat-Rajasthan (NorthWest region) at the National level at the CISCE National Games

Athletics Federation of India Certified Athlete

- Recognised by AFI, one of the highest recognitions in India for track & field and javelin

Khel Mahakumbh (State level Multi-Sport Championship, Organized by Government of Gujarat)

2022

- secured 3rd Position football

ACADEMIC DEVELOPMENT

New York Academy of Sciences – Junior Academy

Student Researcher

September 2025 – December 2025

- Selected for a highly competitive global program (~10% acceptance rate)
- Collaborated with a team of 6 high schoolers from across the world and developed a BIPV and floating solar based solution for the problem statement "To design an innovative and scalable solution to improve electrical infrastructure and/or energy storage technology in order to make solar energy use more reliable, efficient, and economical for meeting the energy demands of technology and society."

Course: IIT Madras CODE - Introduction to Data Science and AI

Course: CodeLQ by IIT Bombay Techfest - Python Programming Beginner

Course: Harvard CS50 Computer Science

Course: Harvard CS50 Cybersecurity

Course: AI Essentials by The Innovation Story

SKILLS & INTERESTS

Technical Skills: Java, Python, Data Science, Computer Vision, Robotics, Embedded Systems, AI/ ML

Interests: Cybersecurity, AI, ML, Brain-computer interface (BCI), LLM and NLP models

Other Skills: Harmonium, Flute [bansuri], Ukulele, Lawn Tennis, Soccer, Javelin Throw